AMAZING REALISM

– the burms, bumps and ramps really work - seven different courses, each one harder. Two player option and fantastic ACTION REPLAY option with SLO-MO – all make this the best BMX game yet!

"great fun, especially as a 2 player game I'd say it'll go platinum"
Popular Computing Weekly Oct. 1986

ACTUAL C64 SCREEN SHOTS

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BMX Simulator

Code Masters

NEW ACTION REPLAY OPTION

— **By Richard Darling**
Author of original Bestseller BMX Racers

The ultimate two player game.

Richard Darling's NEW BMX SIMULATOR is a brilliant follow up to his original BMX RACERS. Eye in the sky viewing – amazing realistic simulation, the starting ramp, burms, bumps, water splashes etc. all have realistic effect on the rider.

Two player option is included. Seven different, progressively harder, courses will test even the best games player.

Richard has achieved yet another breakthrough with the first ACTION REPLAY option, whenever there is a close finish you can see it again on the REPLAY – and if that's not enough, press the S key and watch it in SLOW MOTION!

FAST LOADER

Music by David Whittaker

JOYSTICK OR KEYBOARD

CONTROLS:

Use SPACE bar to select player options:

KEYS	VS	KEYS
JOYSTICK	VS	JOYSTICK
KEYS	VS	COMPUTER RIDER
JOYSTICK	VS	COMPUTER RIDER

JOYSTICK

Player 1 in Port 1		Player 2 in Port 2
Fire button "on"	=	Accelerate
Fire button "off"	=	Brake
Joystick Left	=	Rotate bike left
Joystick Right	=	Rotate bike right

KEYS

Player 1		Player 2
S	Accelerate	F5
Z	Brake	F7
C=	Rotate bike left	↑CRSR↓
SHIFT	Rotate bike right	←CRSR→

ACTION REPLAY
Press A at the end of each course for the ACTION REPLAY. Then hold down S for the special Slow-Motion feature (SLO-MO).

HINTS
Demonstration Mode runs automatically.

Press **N** to change the number of courses in the Championships. You must complete each course within the time limit in order to qualify for the next one.

Press **S** to start the race.

You are then told. **Riders Ready —
Pedals Ready — Go!**
Press Accelerate the instant you are told to go — timing is vital, don't lose precious tenths of a second.

Race as though you are in a real BMX Championship. The burms help you turn, the rough ground slows you down. All the hills and different grade surfaces effect the rider as in real life.

Number of laps raced and time elapsed are shown at the bottom of the screen for both riders.

The 'time limit' is shown in the centre of the screen on the bottom line.

Only two players qualify for Championship Awards.

Design & Artwork - NIGEL FLETCHER